

Halloween HORSE SHOW

presented by:

*Fiesta
Farm*

Featured class: the HALLOWEEN *costume class with costumed Flopsey Ponies, candy prizes and lots of “arm band” awards for best round of the day, best groomed, etc!*

October 19-20, 2013

Regular member show, East Tennessee Hunter Jumper Association

Judges: Katie Barnett-Whisenant, Simpsonville, SC

Fiesta Farm

1413 Cooper Lane
Knoxville, TN
(865) 604-4863

spk@fiestafarm.com



Fiesta Farm

1413 Cooper Lane
Knoxville, TN 37932

(865) 604-4863
spk@fiestafarm.com



For 'day of show' updates every 30 minutes Google Twitter:fiestafarm.



SCHEDULE OF CLASSES

Saturday

Main Ring: 8:00 a.m.
NO SCHOOLING ALLOWED

- 01. Jumper: 2' TABLE II— scored on Faults and Time
- 02. Jumper: 2'3" TABLE 1 (d) – scored on touches, etc.
- 03. Jumper: 2'6" TABLE II, Sec. 2 (a/b) – time first jump off
- 04. Jumper: 2'9" TABLE 1 (d) – scored on touches, etc.
- 05. Jumper: 3' TABLE II, Sec. 2 (a/b) – time first jump off
- 06. Jumper: FAULT & OUT 3'3" TABLE II, Sec. 4

Very short schooling break:
Not to start before: 9:30 a.m.

- 07. Beginner Rider Hunter Over Fences
- 08. Beginner Rider Hunter Over Fences
- 09. Beginner Rider Hunter Under Saddle
- 10. Beginner Rider Equitation Flat
- 11. Beginner Rider Equitation Over Fences
- 12. Beginner Rider Equitation Over Fences
- 13. Walk Trot Pleasure (jog, Rack, Running Walk or Corto)
- 14. Walk Trot Canter Pleasure (as above) & (lope or largo).
- 15. Hunter Hack
- 16. Pleasure Pairs
- 17. Lead Line Equitation

Practice Ring

Schooling during Beginner Rider classes
Not to start before: 11:00 a.m.

- 18. Walk/Trot Equitation
- 19. Walk/Trot Hunter U/S
- 20. Walk/Trot Ground Rail Equitation
- 21. Walk/Trot Ground Rail Hunter
- 22. X rail Hunter
- 23. X rail Equitation
- 24. X rail Hunter U/S
- 25. X rail Equitation Flat

Main Ring:
Not to start before 12:00 p.m.
SCHOOLING ALLOWED

- 26. Fiesta Farm Low Hunter O/F
- 27. Fiesta Farm Low Hunter O/F
- 28. Fiesta Farm Low Hunter U/S
- 29. Fiesta Farm High Hunter O/F
- 30. Fiesta Farm High Hunter O/F
- 31. Fiesta Farm High Hunter U/S

Google "Twitter;fiestafarm". for time updates, pictures and results during the show.

Menu:

Breakfast
Biscuits and fixings, breakfast burritos, omelets

Soups
Chili with cheese & corn chips
Cream soup of some sort in a "bread bowl"

Sandwiches
Hot panini deli-style sandwiches

Salad
Seasonal salad

For Kids
Mac & cheese, hot dogs, quesadilla

Drinks
Hot chocolate, cold drinks & free coffee

Treats
Pumpkin bread, brownies, etc.

Sunday Main Ring

Sunday Main Ring

Schooling until
8:15 a.m.

- 32. Red/Blue Hunter Warm Up (open all day; horses will be allowed to ride multiple rider as time permits.)
- 33. Pony Hunter Model
- 34. 2' Schooling Hunter Over Fences
- 35. 2' Schooling Hunter Over Fences
- 36. 2' Schooling Hunter Under Saddle
- 37. Pony Hunter Over Fences
- 38. Pony Hunter Over Fences
- 39. Pony Hunter U/S
- 40. ETHJA Pony Medal
- 41. 14 & Under Equitation Flat
- 42. 14 & Under Equitation Over Fences
- 43. Short Stirrup Hunter Over Fences
- 44. Short Stirrup Hunter Over Fences
- 45. Short Stirrup Hunter Under Saddle
- 46. Long Stirrup Hunter Over Fences
- 47. Long Stirrup Hunter Over Fences
- 48. Long Stirrup Hunter Under Saddle
- 49. 2' Equitation Flat
- 50. 2' Equitation Over Fences
- 51. Mini Hunter
- 52. Mini Hunter
- 53. Mini Hunter U/S

54. Costume Class
Not to start before 12:00 p.m.

- 55. Special Hunter Over Fences
- 56. Special Hunter Over Fences
- 57. Special Hunter Under Saddle
- 58. 2'6" Schooling Hunter
- 59. 2'6" Schooling Hunter
- 60. 2'6" Schooling Hunter Under Saddle
- 61. HUNT TEAMS OF THREE
- 62. Green Hunter
- 63. Green Hunter
- 64. Green Hunter U/S
- 65. Low Hunter Over Fences
- 66. Low Hunter Over Fences
- 67. Low Hunter Under Saddle89

- 68. Children's Hunter Over Fences
- 69. Children's Hunter Over Fences
- 70. Children's Hunter Under Saddle
- 71. ETHJA Children's Medal
- 72. 15-17 Equitation Flat
- 73. 15-17 Equitation Over Fences
- 74. Adult Amateur Hunter Over Fences
- 75. Adult Amateur Hunter Over Fences
- 76. Adult Amateur Hunter Under Saddle
- 77. Adult Amateur Equitation Flat
- 78. Adult Amateur Equitation Over Fences
- 79. ETHJA Adult Amateur Medal

Halloween Costume Class

We would like to hold the COSTUME CLASS about 12:30 p.m. Despite the actual time, the class will follow the MINI HUNTER DIVISION by at least 30 minute and it will

Not be held before 12:00 p.m. Adequate time will be allowed for costume changes! The class will be held in the main ring and the time will be adjusted in order to finish the division before the costume class is held. Please check Twitter for show time updates & class start time on the 20th. Go to Google and enter Twitter;fiestafarm.

Ask for **armbands** for i-tunes gift cards as prizes for: "Best Ride of the Day"; "Best Turned Out of the Day"; "Hi Point Team".



Have a safe and Spooky Halloween!

CLASS SPECIFICATIONS

FEATURED CLASS

HALLOWEEN COSTUME CLASS: Each entry shall consist of at least one horse/pony and at least one human. *Hard hats are not required*, however attendants are encouraged to lead the horse/pony for any entry who may need assistance for safety's sake. Attendants who are not a part of the theme may "dress up" but will not be considered if they do not contribute to the overall costume. Entry shall either stand or walk and need not ride. Ribbons and Costumed Flopsey Ponies shall be awarded in categories such as: Best Costume; Best Theme; Most Creative. See complete list in the back of the prize list. No entry fee.

HUNTER CLASSES

BEGINNER RIDER HUNTER: to be shown over small verticals twice around. Open to beginner riders on horses or ponies who have not shown over fences 2' or higher. Fences will be 18" maximum. There will be no penalty for trotting on course. Under saddle class will walk/trot only.

SHORT STIRRUP HUNTER: Open to riders twelve years of age and under, on ponies, in their first or second year of showing over fences 2' or higher. Pony/rider combination may not cross enter the pony Hunter Division. Fences 2'.

LONG STIRRUP HUNTER: Open to any rider in their first or second year of showing over fences 2' or higher who is either: riding a horse; or is riding a pony and is older than twelve years of age. Riders may not cross enter the Short Stirrup Hunter Division. Fences 2'.

CHILDREN'S HUNTER: Open to junior riders on horses. Fences 3'.

ADULT AMATEUR HUNTER: Open to adult amateur riders on horses. Fences 3'.

LOW HUNTER: Open to all horses and ponies. Adults may ride ponies. Fences 3'.

SCHOOLING HUNTER: Open to all riders on horses or ponies. Fences 2' or 2'6".

SPECIAL HUNTER: Open to all junior or adult/amateur riders on horses or ponies. Fences 2', 2'6" or 2'9".

PONY HUNTER: Open to junior riders on ponies. Small ponies may be ridden by riders 12 years of age and under, medium ponies may be ridden by riders 14 years and under and large ponies may be ridden by riders 17 years and younger. Pony/rider combination may not cross-enter the Short Stirrup Hunter Division. Small/medium ponies to jump 2'-2'3", large ponies to jump 2'6".

MINI HUNTER: Open to all riders on horses or ponies. Fences 18" or 2'. In order to retain Beginner Rider eligibility, riders must jump 18" only.

GREEN HUNTER: Open to horses and ponies with any rider in their first or second year of showing over fences exceeding 2'. Adults may ride ponies. Fences 2', 2'6" and 3".

FIESTA FARM LOW HUNTER: Open to any horse, pony or rider. Fences 18" & 2', no oxers.

FIESTA FARM HIGH HUNTER: Open to any horse, pony or rider. Fences 2'6" & 2'9".

WALK/TROT HUNTER UNDER SADDLE: Open to any rider but intended as classes for riders not yet ready to jump larger fences.

GROUND RAIL HUNTER: Open to any rider but intended for riders not yet ready to jump larger fences. To be shown over a simple course of ground rails at the trot and/or canter.

X RAIL HUNTER: Open to any rider on a horse or a pony. Fences: X rails twice around.



EQUITATION CLASSES

BEGINNER RIDER: Open to riders eligible for Beginner Rider Hunter. Fences 18".

2' EQUITATION: Open to riders eligible for Short or Long Stirrup Hunter. Fences 2'.

14 & UNDER: Open to any rider 14 and under on a horse or pony. Fences 2' or 2'6"

15-17: Open to any rider 15 through 17 years of age. Fences 2'6" or 3'.

ADULT AMATEUR: Open to any adult amateur. Fences 2'6" or 3'.

ETHJA JUNIOR MEDAL: Open to Junior riders. To be shown over a course of fences with at least two changes of direction. A flat phase is required. Further testing at the discretion of the judge. USEF tests 1-12.

ETHJA ADULT AMATEUR MEDAL: same specifications as above but restricted to adult amateur riders.

ETHJA PONY MEDAL: Open to junior riders on ponies, as per USEF rules regarding age and pony size.

Same specifications as above except USEF tests 1-8. Small/medium ponies jump 2', large ponies jump 2'6".

LEAD LINE EQUITATION: Open to any rider not yet able to ride independently. No entry fee. **X RAIL:**

Open to all riders. Fences will be small X rails twice around.

WALK/TROT on the flat: Open to any rider but intended for riders not ready to jump larger fences.

MISCELLANEOUS CLASSES

HUNT TEAMS: a team of three riders shall complete a course of 7-10 fences at 2'. The bulk of the course to be ridden in tandem with one fence jumped abreast. To be judged on uniformity of performance, jumping style and suitability to the hunt field. Riders may attempt matching or coordinating outfits and may show in costume. Bonus points to be awarded for matching or coordinating attire. **NO ENTRY FEE.**

PLEASURE PAIRS: Two riders to ride at the walk and trot (or pleasure gait). To be judged on uniformity and performance. Riders may attempt matching or coordinating outfits and may show in costume. Bonus points to be awarded for matching or coordinating attire. **NO ENTRY FEE.**

ARM BANDS: Special prizes will be given away each day for the "best round of the Day" and the "best turned out horse or pony". There will also be a high point team award. A team will be comprised of three riders with the two highest number of points in one hunter and one equitation division to count towards the total. \$10.00

JUMPER CLASSES

USEF rules for each class offered will be available at the secretary's table or may be viewed and printed at www.USEF.org

Table II, Sec. 2 (a)—The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults.

TOUCH CLASS: Table I, touches to count. Scored on jumping faults alone. In the likely event of equality of faults for first place, successive jump offs will be held.

TABLE II—Classes scored on Faults and Time. Clear Round (Table II) - The first round is decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. Horses with clean rounds or equal faults remain equal.

FAULT and OUT: (Table II, Sec. 4) Fault and Out. These competitions are timed and take place over medium sized single obstacles (combinations are not permitted). The competitor's round finishes with the first fault incurred under Table II. Points are awarded instead of faults, two points for each obstacle jumped cleanly and one point for the obstacle knocked down. The winner is the competitor who scores the greatest number of points. Time will decide in the event of equality of points.

a. An obstacle is not considered to have been jumped until the horse's forefeet have touched the ground on landing b. When an obstacle is knocked down or the Time Allowed, if there is one, has been reached, a signal is sounded. The competitor must then jump the next obstacle c. When a fault constitutes a disobedience or fall (2) With a Fixed Time Allowed which must not be set at less than 50 seconds, nor more than 60 seconds. If the competitor has jumped all the obstacles before the expiration of the Time Allowed, he starts around the course again but is not required to go back through the start markers. **\$100 prize money split \$40, \$25, \$20, \$15.**

ELIGIBILITY: all classes offered shall be open to all riders on horses or ponies. **See further ETHJA rules for eligibility.** Entry fee \$14.

AWARDS

- ❖ **RIBBONS** will be awarded in all regular classes through 6th place with a treat bag to first place winners and to all Costume Class participants.
- ❖ Championship winners shall each receive a **RIBBON** and trophy.
- ❖ Reserve champions winners shall receive a **RIBBON**.
- ❖ Awards will be given each day to the child or adult rider for: the BEST ROUND of the DAY, BEST GROOMED of the DAY, as well as for the HIGHT POINT TEAM.
- ❖ **ETHJA YEAR END AWARD** points will accrue to ETHJA members and ETHJA recorded horses and ponies in Hunter Classes for Mini, Beginner Rider, Short and Long Stirrup, Pony, Schooling, Special, Children's, Adult Amateur, Low, & Green Hunter. Points will also accrue to current members in all three ETHJA Medal classes as well as Equitation classes for Beginner Riders, 2', 14 & under, 15-17 and Adult Amateur.

RULES AND REGULATIONS

- ❖ **ENTRY FEES** for all ETHJA recognized classes will be \$14 with a maximum of \$100 fee for horse or pony and rider per horse show. The Costume Class, Lead Line Hunt Team and Pleasure Pairs will have no entry fee.
- ❖ **NEGATIVE COGGINS TESTS** must be available upon entering.
- ❖ **USEF rules** will apply in all classes and situations unless local rules and specifications are specifically stipulated. **SUITABLE ATTIRE** is requested for all classes for the ETHJA rated divisions but nice practice attire is acceptable for all classes in the practice ring.
- ❖ **DOGS MUST** be on a leash if you insist on bringing them to the horse show.
- ❖ Limited **STABLING** is available on the grounds for \$20 per day/night, restricted to horses entered in and showing in the horse show. Local area stalls may be available upon request, for similar fees. Please check if you will need stabling.



has many wonderful horses and ponies

available for **lease** and a few for **sale**. Check out fiestafarm.com for availability, pictures and videos. Currently available are: Irish Gentleman; i-Candy; Kanye; Fiesta Adorado; Loving Life; Can Do; Jamaica; Holly Rocket; and Tequila Rio. These include walk/trot ponies, Others currently leased may be available soon.

• Best Costume

- Given to the very best costume of all, in any category



• Comic/Funny

- Given to the costume with a funny theme or comic book character

• Scary/Spooky

- Given to the costume with the best scary theme

• Best Theme

- Given to a costume with a great theme and execution

• Best Group Costume

- Given to the group comprising at least three members, either horses, people or other animal, with the best costumes

• Most Elaborate

- Given to a great costume with fabulous detailing and execution

• Most Beautiful

- Given to a costume with beauty and elegance

• Best "Period" Costume

- Given to a costume with an identifiable period theme

• Best Parody/Impersonation

- Given to a costume that

• Wild Card (2)

- Given to a deserving costume that does not fit another category but is worthy of an award. To be of the judge's choice.

