

Halloween HORSE SHOW

presented by:

*Fiesta
Farm*

Featured class: the HALLOWEEN costume class with costumed Flopsey Ponies, candy prizes and lots of “arm band” awards for best round of the day, best groomed, etc!

October 25-26, 2014

Regular member show, East Tennessee Hunter Jumper Association

*Judge: Heather Campbell-Lieberman,
USEF “R” judge from Covington, KY*



Fiesta Farm

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For 'day of show' updates every 30 minutes Google Twitter:fiestafarm



Saturday

Practice Ring: 8:30 a.m.

1. Walk/Trot Equitation
2. Walk/Trot Hunter U/S
3. Walk/Trot Ground Rail Equitation
4. Walk/Trot Ground Rail Hunter
5. X rail Hunter
6. X rail Equitation
7. X rail Hunter U/S
8. X rail Equitation Flat

MainRing

*Schooling during Practice Ring classes
Not to start before: 9:00 a.m.*

09. Beginner Rider Hunter Over Fences
10. Beginner Rider Hunter Over Fences
11. Beginner Rider Hunter Under Saddle
12. Beginner Rider Equitation Flat
13. Beginner Rider Equitation Over Fences
14. Beginner Rider Equitation Over Fences
15. Pleasure Pairs
16. Lead Line Equitation

*Not to start before: 10:00 a.m.
NO SCHOOLING ALLOWED*

17. Jumper: 2'
TABLE II— scored on Faults and Time
18. Jumper: 2'3"
TABLE 1 (d) – scored on touches, etc.
19. Jumper: 2'6"
TABLE II, Sec. 2 (a/b) – time first jump off
20. Jumper: 2'9"
TABLE 1 (d) – scored on touches, etc.
21. Jumper: 3'
TABLE II, Sec. 2 (a/b) – time first jump off
22. Jumper: FAULT & OUT 3'3"-3'6"
TABLE II, Sec. 4

Very short schooling break:

23. Fiesta Farm Low Hunter O/F
24. Fiesta Farm Low Hunter O/F
25. Fiesta Farm Low Hunter U/S
26. Fiesta Farm High Hunter O/F
27. Fiesta Farm High Hunter O/F
28. Fiesta Farm High Hunter U/S

SCHEDULE

Ask for **armbands** for i-tunes

gift cards as prizes in several categories to

include: "Best Ride of the Day";
"Best Turned Out"; Jumper
Style; "Cutest rider/animal
combo"; ETC.



Menu:



Breakfast

Biscuits, cinnamon buns, breakfast casserole

Soups

Chili with cheese & corn chips

Cream soup of some sort

Potato soup

Salad

Seasonal salad

For Kids

Mac & cheese, hot dogs

Drinks

Hot chocolate, cold drinks & free coffee

Treats

Pumpkin bread, brownies, etc.

Best Costume

Given to the very best costume of all, in any category

Funniest

Given to the costume with a funny theme or comic book character

Scariest

Given to the costume with the best scary theme

Best Theme *

Given to a costume with a great theme and execution

Best Group Costume *

Given to the group comprising at least three members, either horses, people or other animal, with the best costumes

Most Elaborate *

Given to a great costume with fabulous detailing and execution

Most Beautiful *

Given to a costume with beauty and elegance

Best "Period" Costume *

Given to a costume with an identifiable period theme

Best Parody/Impersonation *

Given to a costume that best parodies or impersonates or recognizable individual

Wild Card (2) *

Given to two different deserving costumes that do not fit another category or duplicate another category but is worthy of an award. To be of the judge's choice



DannyAndRonsRescue.org



SILENT AUCTION ITEMS

will be available at the horse show to benefit **Danny and Ron's Rescue**. If you don't know these two famous horsemen, they have made a huge impact on the lives of many, many animals. Fiesta Farm is proud to **donate the proceeds** from our silent action items to help Danny and Ron with their **mission!!!**

CLASS SPECIFICATIONS

FEATURED CLASS

HALLOWEEN COSTUME CLASS: Each entry shall consist of at least one horse/pony and at least one human. *Hard hats are not required*; however attendants are encouraged to lead the horse/pony for any entry who may need assistance for safety's sake. Attendants who are not a part of the theme may "dress up" but will not be considered if they do not contribute to the overall costume. Entry shall either stand or walk and need not ride. Ribbons and Costumed Flopsey Ponies shall be awarded in categories such as: Best Costume; Best Theme; Most Creative. See complete list in the back of the prize list. No entry fee.

HUNTER CLASSES

BEGINNER RIDER HUNTER: to be shown over small verticals and boxes. Open to beginner riders on horses or ponies who have not shown over fences 2' or higher. Fences will be 18" maximum. There will be no penalty for trotting on course. Under saddle class will walk/trot only.

SHORT STIRRUP HUNTER: Open to riders twelve years of age and under, on ponies, in their first or second year of showing over fences 2' or higher. Pony/rider combination may not cross enter the pony Hunter Division. Fences 2' with no oxers or in and outs.

LONG STIRRUP HUNTER: Open to any rider in their first or second year of showing over fences 2' or higher who is either: riding a horse; or is riding a pony and is older than twelve years of age. Riders may not cross enter the Short Stirrup Hunter Division. Fences 2' with no oxers or in and outs.

CHILDREN'S HUNTER: Open to junior riders on horses. Fences 3'.

ADULT AMATEUR HUNTER: Open to adult amateur riders on horses. Fences 3'.

LOW HUNTER: Open to all horses and ponies. Adults may ride ponies. Fences 3'.

SCHOOLING HUNTER: Open to all riders on horses or ponies. Separate divisions will be offered at 2' and 2'6". Horses and ponies may NOT enter both divisions. Fences 2' or 2'6".

SPECIAL HUNTER: Open to all junior or adult/amateur riders on horses or ponies. Fences 2', 2'6" or 2'9".

PONY HUNTER: Open to junior riders on ponies. Small ponies may be ridden by riders 12 years of age and under, medium ponies may be ridden by riders 14 years and under and large ponies may be ridden by riders 17 years and younger. Pony/rider combination may not cross-enter the Short Stirrup Hunter Division. Fences 2' or 2'6".

MINI HUNTER: Open to all riders on horses or ponies. Fences 18" or 2'. In order to retain Beginner Rider eligibility, riders must jump 18" only.

GREEN HUNTER: Open to horses and ponies with any rider in their first or second year of showing over fences exceeding 2'. Adults may ride ponies. Fences 2', 2'6" and 3'.

FIESTA FARM LOW HUNTER: Open to any horse, pony or rider. Fences 18" & 2', no oxers.

FIESTA FARM HIGH HUNTER: Open to any horse, pony or rider. Fences 2'6" & 2'9".

WALK/TROT HUNTER UNDER SADDLE: Open to any rider but intended as classes for riders not yet ready to jump larger fences.

GROUND RAIL HUNTER: Open to any rider but intended for riders not yet ready to jump larger fences. To be shown over a simple course of ground rails at the trot and/or canter.

X RAIL HUNTER: Open to any rider on a horse or a pony. Fences: small X rails twice around.



Have a safe and **Spooky Halloween!**

EQUITATION CLASSES

BEGINNER RIDER: Open to riders eligible for Beginner Rider Hunter. Fences 18".

2' EQUITATION: Open to riders eligible for Short or Long Stirrup Hunter. Fences 2'.

14 & UNDER: Open to any rider 14 and under on a horse or pony. Fences 2' or 2'6".

15-17: Open to any rider 15 through 17 years of age. Fences 2'6" or 3'.

ADULT AMATEUR: Open to any adult amateur. Fences 2'6" or 3'.

ETHJA 2'6" MEDAL: Open to any rider on a horse. To be shown over a course of fences with at least two changes of direction. A flat phase is required, to count 25%.. Further testing at the discretion of the judge. USEF tests 1-12.

ETHJA 3' MEDAL: same specifications as above except fences 3'.

ETHJA PONY MEDAL: Open to junior riders on ponies, as per USEF rules regarding age and pony size. Same specifications as above except USEF tests 1-12.. ponies may jump 2' or 2'6".

LEAD LINE EQUITATION: Open to any rider not yet able to ride independently. No entry fee.

X RAIL: Open to all riders. Fences will be small X rails twice around.

WALK/TROT on the flat: Open to any rider but intended for riders not ready to jump larger fences.

MISCELLANEOUS CLASSES

PLEASURE PAIRS: Two riders to ride at the walk and trot (or pleasure gait). To be judged on uniformity and performance. Riders may attempt matching or coordinating outfits and may show in costume. Bonus points to be awarded for matching or coordinating attire. NO ENTRY FEE.

ARM BANDS: Several special prizes will be given away each day. Examples: "best round of the day"; the "best turned out horse or pony"; etc. There will also be a high point team award. A team will be comprised of three riders with the two highest number of points in one hunter and one equitation division to count towards the total. \$10.00

JUMPER CLASSES

USEF rules for each class offered will be available at the secretary's table or may be viewed and printed at www.USEF.org

Table II, Sec. 2 (a)—The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults.

TOUCH CLASS: Table 1, touches to count. Scored on jumping faults alone. In the likely event of equality of faults for first place, successive jump offs will be held.

TABLE II—Classes scored on Faults and Time. Clear Round (Table II) - The first round is decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. Horses with clean rounds or equal faults remain equal.

FAULT and OUT: (Table II, Sec. 4) Fault and Out. These competitions are timed and take place over medium sized single obstacles (combinations are not permitted). The competitor's round finishes with the first fault incurred under Table II. Points are awarded instead of faults, two points for each obstacle jumped cleanly and one point for the obstacle knocked down. The winner is the competitor who scores the greatest number of points. Time will decide in the event of equality of points.

a. An obstacle is not considered to have been jumped until the horse's forefeet have touched the ground on landing b. When an obstacle is knocked down or the Time Allowed, if there is one, has been reached, a signal is sounded. The competitor must then jump the next obstacle c. When a fault constitutes a disobedience or fall (2) With a Fixed Time Allowed which must not be set at less than 50 seconds, nor more than 60 seconds. If the competitor has jumped all the obstacles before the expiration of the Time Allowed, he starts around the course again but is not required to go back through the start markers.

ELIGIBILITY: all classes offered shall be open to all riders on horses or ponies. See further ETHJA rules for eligibility. Entry fee \$14.

AWARDS

- ❖ **RIBBONS** will be awarded in all regular classes through 6th place with a treat bag to first place winners and to all Costume Class participants.
- ❖ Championship winners shall each receive a **RIBBON** and trophy.
- ❖ Reserve champions winners shall receive a **RIBBON**.
- ❖ Armband Awards will be given each day in several categories including: BEST ROUND of the DAY (child & adult rider); BEST GROOMED of the DAY; BEST rider/animal COMBO; MOST LIKELY to SUCCEED; BEST MOVER; BEST CHILD RIDER; BEST JUMPER STYLE; etc.
- ❖ **ETHJA YEAR END AWARD** points will accrue to ETHJA members and ETHJA recorded horses and ponies in Hunter Classes for Mini, Beginner Rider, Short and Long Stirrup, Pony, Schooling, Special, Children's, Adult Amateur, Low, Working & Green Hunter. Points will also accrue to current members in all three ETHJA Medal classes as well as Equitation classes for Beginner Riders, 2', 14 & under, 15-17 and Adult Amateur.

RULES AND REGULATIONS

- ❖ **ENTRY FEES** for all ETHJA recognized classes will be \$14. Entries for Walk/Trot, Cross Rail, Pleasure and Fiesta Hunter Classes will be \$10. The Costume Class, Lead Line and Pleasure Pairs will have no entry fee.
- ❖ **ARMBANDS** will be available for \$10 and must be worn to be considered for the ARM BAND AWARDS. Apple i-tunes cards will be awarded to all winners in several categories in both rings on BOTH DAYS.
- ❖ **NEGATIVE COGGINS TESTS** must be available upon entering.
- ❖ **USEF rules** will apply in all classes and situations unless local rules and specifications are specifically stipulated. **SUITABLE ATTIRE** is requested for all classes for the ETHJA rated divisions but nice practice attire is acceptable for all classes in the practice ring.
- ❖ **DOGS** MUST be on a leash if you insist on bringing them to the horse show.
- ❖ Limited **STABLING** is available on the grounds for \$20 per day/night, restricted to horses entered in and showing in the horse show. Please check if you will need stabling.

Fiesta Farm



has several wonderful horses and ponies

available for **lease** and a few for **sale**. Check out

fiestafarm.com for availability, pictures and videos. Currently available are: i-Candy; Fiesta Adorado; Can Do (on trial), King's Ransom & Kiss Me Kate. Others currently leased that may be available are: Sedona, Kanye, Joe Cool, The Bluh Mountie, King Me, Sterling Silver & Howie Do It.

OF CLASSES



Sunday Main Ring

Schooling until 8:30 a.m.

*Guesstimate of time
2:30 p.m.*

29. Red/Blue Hunter Warm Up
(open all day; horses will be allowed to ride multiple rider as time permits.)
30. Pony Hunter Model
31. 2' Schooling Hunter Over Fences
32. 2' Schooling Hunter Over Fences
33. 2' Schooling Hunter Under Saddle
34. Pony Hunter Over Fences
35. Pony Hunter Over Fences
36. Pony Hunter U/S
37. ETHJA Pony Medal
38. 14 & Under Equitation Flat
39. 14 & Under Equitation Over Fences
40. 14 & Under Equitation Over Fences
41. Short Stirrup Hunter Over Fences
42. Short Stirrup Hunter Over Fences
43. Short Stirrup Hunter Under Saddle
44. Long Stirrup Hunter Over Fences
45. Long Stirrup Hunter Over Fences
46. Long Stirrup Hunter Under Saddle
47. 2' Equitation Flat
48. 2' Equitation Over Fences
49. 2' Equitation Over Fences
50. Mini Hunter
51. Mini Hunter
52. Mini Hunter U/S



53. Halloween Costume Class

Not to start before 12:00 p.m.

54. Special Hunter Over Fences
55. Special Hunter Over Fences
56. Special Hunter Under Saddle
57. 2'6" Schooling Hunter
58. 2'6" Schooling Hunter
59. 2'6" Schooling Hunter Under Saddle
60. ETHJA 2'6" Medal
61. Green Hunter
62. Green Hunter
63. Green Hunter U/S
64. Low Hunter Over Fences
65. Low Hunter Over Fences
66. Low Hunter Under Saddle U/S

67. Children's Hunter Over Fences
68. Children's Hunter Over Fences
69. Children's Hunter Under Saddle
70. 15-17 Equitation Flat
71. 15-17 Equitation Over Fences
72. 15-17 Equitation Over Fences
73. Adult Amateur Hunter Over Fences
74. Adult Amateur Hunter Over Fences
75. Adult Amateur Hunter Under Saddle
76. Adult Amateur Equitation Flat
77. Adult Amateur Equitation Over Fences
78. Adult Amateur Equitation Over Fences
79. ETHJA 3' Medal
80. Working Hunter
81. Working Hunter
82. Working Hunter U/S

Halloween Costume Class

We would like to hold the COSTUME CLASS about 12:30 p.m. No matter the actual time, the class will follow the MINI HUNTER DIVISION by at least 30 minute and it will Not be held before 12:00 p.m. Adequate time will be allowed for costume changes! The class will be held in the main ring and the time will be adjusted in order to finish the Mini Hunter division before the costume class is held. Please check Twitter for show time updates & class start time estimates on the 26th. Go to Google and enter Twitter:fiestafarm.

Google "Twitter:fiestafarm" for time updates, pictures and results during the show.